

2021 OWASIPPE PREREQUISITE INFORMATION				
Badge	Prerequisite	Equipment	Notes	Fees
American Heritage	Req 3C, 4			
Archery			May require extra shooting time during open shoot	
Art	Req 6		Offered in combination with Sculpture MB	
ATV Certification Class - Week-long course	Must have signed waiver	Must have long pants, long sleeve shirt, well fitting work gloves, and over-the-ankle boots	Minimum Age of 14 years old and must attend each session	\$50
ATV Certification Class - Accelerated Course	Must have signed waiver as well as Certificate of Completion for the online "E-Course"	Must have long pants, long sleeve shirt, well fitting work gloves, and over-the-ankle boots	Minimum Age of 14 years old	\$35
ATV Trail Rides	Must have signed waiver	Must have completed ATV Rider course Certification. Must have long pants, long sleeve shirts, well fitting work gloves, and over-the-ankle boots	Please arrive 10 minutes early to program. Trail rides will leave on time, even if participants are late. Participants Must be BSA Saferider Course Certified and have proof of certification on hand. Min age: 14	\$20
Basketry		All necessary supplies are included. Scouts may purchase additional kits in the trading post	Open Merit Badge time. Scouts can attend as much or as little as needed	\$15
Camping	Req 4B, 5E, 7B, 8D, 9		Repelling is available to Camping MB students outside the regular class time	
Canoe Trips	Must Pass BSA Swimmer Test	Must wear shoes on the river	Troop must be able to provide appropriate lifeguards, supervision, and transportation for both participants and canoe trailers (2" ball & 4 pin electric)	\$10
Canoeing	Req 2	Wet Shoes Recommended	Must Pass BSA Swimmer Test	
Citizenship in the Nation	Req 2			
Citizenship in the World	Req 7			
Climbing		Wear closed toe shoes. Avoid excessively baggy clothing. Water bottle recommended. Program is held at the C.O.P.E. course on the road to Carlen/Crown.		
Communication	Req 5, 7, 8			
Cooking	Req 4, 5, 6		Cooking Merit Badge time will be spent discussing health, nutrition, and various cooking methods. In order to maintain the integrity of the badge, many of the actual cooking requirements cannot be completed while at camp.	
COPE		Must have long pants and closed-toe shoes	Minimum Age of 13 years old	\$10
Crate Stacking		Must have long pants and closed-toe shoes		\$5
Cycling	Req 7B(D)	Participants should wear closed toe shoes and shorts or non-baggy pants (loose fabric may get caught in chain).	The 22-mile ride will be offered outside of the scheduled Merit Badge class time for Scouts who wish to complete at camp. Participants should wear closed toe shoes and shorts or non-baggy pants (loose fabric may get caught in chain). Bring a water bottle. Meet at Info Booth at Ad Center.	
Emergency Preparedness	Req 1, 2C, 8B		Must have already earned First Aid Merit Badge	
Energy	Req 4			
Engineering	Req 4			
Environmental Science	Req 3E			
Fire Safety	Req 11			
First Aid	Req 1, 5		Bring personal first aid kit to show your counselor	
Fishing			Open Merit Badge time. Scouts can attend as much or as little as needed	
Game Design			Primarily involves board and field games, not video games	
Geocaching	Req 9			
Horse Trail Rides	Must have Equine Liability Waiver signed by parent or legal guardian	Participants should wear long pants and closed toe shoes.	Minimum Age of 12 years old, arrive 15 minutes early, and 250 lb limit	\$20
Horsemanship	Must have Equine Liability Waiver signed by parent or legal guardian	Wear long pants and closed toe shoes.	Minimum Age of 12 years old, arrive 15 minutes early, and 250 lb limit	\$25
Indian Lore				\$5
Kayaking	Req 2	Wet Shoes Recommended	Must Pass BSA Swimmer Test	
Lake Tubing			Must Pass BSA Swimmer Test	\$10
Leatherwork		All necessary supplies are included. Scouts may purchase additional kits in the trading post	Open Merit Badge time. Scouts can attend as much or as little as needed	\$5
Lifesaving	Req 2		Must Pass BSA Swimmer Test	
Motorboating		Wet Shoes Recommended	Must Pass BSA Swimmer Test	\$5
Orienteering	Req 7a, 7b, 10		Scouts will not complete a "cross-country" course	
Photography	Req 1A		Scouts should complete their Cyber Chip before coming to camp	
Reptile & Amphibian Study	Req 8			
Rifle			May require extra shooting time during open shoot	
Rowing	Req 2	Wet Shoes Recommended	Must Pass BSA Swimmer Test	
Scouting Heritage	Req 5, 6			
Sculpture			Offered in combination with Art MB	
Shotgun			May require extra shooting time during open shoot	
Small Boat Sailing	Req 2	Wet Shoes Recommended	Must Pass BSA Swimmer Test	
Space Exploration		All necessary supplies are included. Scouts may purchase additional kits in the trading post		\$7
Stand-Up Paddleboarding		Wet Shoes Recommended	Must Pass BSA Swimmer Test. This is an award, not a Merit Badge. Available afternoons 3-5. Schedule with Aquatics Staff	
Swimming	Req 2		Must Pass BSA Swimmer Test	
Watersports	Req 3		Must Pass BSA Swimmer Test	\$25
Wilderness Survival	Req 5			
Woodcarving		All necessary supplies are included. Scouts may purchase additional kits in the trading post	Open Merit Badge time. Scouts can attend as much or as little as needed	\$4
Ziplining		Long pants and closed toe shoes	Minimum age: 10	

2021 OWASIPPE CLASS FEES			
Program Area	Event	Fee	Notes
Aquatics	Fishing Outpost	\$5	Participants in the morning outposts at Blackhawk will be able to eat in the second session breakfast if their troop normally eats first session.
Blackhawk Aquatics	Lake Tubing	\$10	Participants must pass BSA Swimmer Test
Blackhawk Aquatics	Motorboating Merit Badge	\$5	Participants must pass BSA Swimmer Test
Blackhawk Aquatics	Water Sports Merit Badge	\$25	Participants must pass BSA Swimmer Test
Handicraft	Basketry Merit Badge	\$15	All necessary supplies included, Scouts may purchase additional kits in the trading post
Handicraft	Leatherwork Merit Badge	\$10	All necessary supplies included, Scouts may purchase additional kits in the trading post
Handicraft	Wood Carving Merit Badge	\$4	All necessary supplies included, Scouts may purchase additional kits in the trading post
Handicraft	Space Exploration Merit Badge	\$7	All necessary supplies included, Scouts may purchase additional kits in the trading post
Handicraft	Indian Lore Merit Badge	\$5	All necessary supplies included, Scouts may purchase additional kits in the trading post
Handicraft	Pottery	\$4	All necessary supplies included, Scouts may purchase additional kits in the trading post
High Adventure	ATV Trail Ride	\$20	Minimum age of 14 years old
High Adventure	ATV Week-Long Training Course	\$50	Minimum age of 14 years old
High Adventure	ATV Accelerated Training Course	\$35	Minimum age of 14 years old
High Adventure	COPE	\$10	Minimum age of 13 years old
High Adventure	Crate Stacking	\$5	
High Adventure	Horse Trail Ride	\$20	Minimum age of 12 years old
High Adventure	Horsemanship Merit Badge	\$25	Minimum age of 12 years old
High Adventure	Canoe Trip	\$10	Participants must pass BSA Swimmer Test. Fee is per Canoe