

Objective Scout will Achieve:	Sports are all about honesty, respect, fair play, and being physically fit. Playing a sport will build a Webelos Scout's body and improve their skills—and learning to play more than one sport will help develop a lifelong habit of physical activity.
Characteristics Scout will Learn:	<ul style="list-style-type: none"> • Experiencing new sports individually and in teams • Practicing good sportsmanship and learning its importance • A Scout is clean.
Materials for Virtual Meeting:	<ul style="list-style-type: none"> • U.S. and den flags or Likeness • Board games for before hand if possible • Knowledge of hand signals for baseball, basketball, football, hockey, or soccer (Activity 1; see the Webelos Handbook). A junior high or high school coach may be able to help, or you may go on-line to view a sports official demonstrating only the signals. • Strips of paper (one for each Scout) with the Scout Law printed on one side and the word "Sportsmanship" on the other side (Activity 2) • Sportsmanship scenarios (Activity 3; see Meeting 1 Resources)
Questions to Ask Scout Before Meeting: (Want your Scout to get a shout out during the meeting, please submit answers to @ before the meeting. Include: Name, Den Level, Hometown and Pack Number if you are in one.)	<p>Before starting this adventure, discuss sports with your Scout. What would they like to participate in as individuals (e.g., bicycling, disc golf, fishing, skating, skateboarding, and swimming) and sports they would like to play in teams (e.g., badminton, basketball, bowling, doubles tennis, kickball, ultimate, or volleyball). Be sure to check the Guide to Safe Scouting to find approved sports for Webelos Scouts, and highlight those options for the den.</p> <p>Many team sports can work well with small groups, even if the rules need to be adjusted somewhat (example: two three-man teams for basketball). If two dens wish to combine for team</p>

	sports, baseball, flag football, soccer, or softball could be added to the list.
Activities during meeting:	<ul style="list-style-type: none"> • Show the signals used by officials in one of these sports: football, basketball, baseball, soccer, or hockey. • Have had Participated in two sports, either as an individual or part of a team. • Complete the following requirements: • Explain what good sportsmanship means. <ul style="list-style-type: none"> • Role-play a situation that demonstrates good sportsmanship. • Give an example of a time when you experienced or saw someone showing good sportsmanship.
Instruction for Activity 1	<p>Hand Signals (Requirement 1)</p> <ul style="list-style-type: none"> • Have the Scout/Family members stand in a circle and mimic the hand signals that you give them, following the rules of Simon Says. • Use the signals for baseball, basketball, football, hockey, or soccer, as shown in the Webelos Handbook. • Ask: Why might these signals be important when you are playing the sport? What would happen if no signals or the wrong signals were used? Have you ever played a game where there weren't any rules? What happened?
Instruction for Activity 2	<p>Sportsmanship and the Scout Law (Requirement 4a)</p> <p>Recite the Scout Law. Say: What does "good sportsmanship" mean? What</p>

	<p>parts of the Scout Law relate to playing a sport?</p> <ul style="list-style-type: none"> • Give each Scout one of the slips of paper with the Scout Law on one side and the word "Sportsmanship" on the other, as a reminder that all points of the law relate to sportsmanship in one way or another.
<p>Instruction for Activity 3</p>	<p>Sportsmanship Scenarios (Requirement 4b)</p> <ul style="list-style-type: none"> • If possible, form teams of 2. Give each pair one of the scenarios from Meeting 1 Resources. Give them a few minutes to get ready, and then have each pair act out how the scenario would end if players showed good sportsmanship. • As time allows, relate each scenario to the Scout Law and to the elements of honesty, fair play, and respect that combine to make someone a good sport.
<p>Instruction for Activity 3 (cont.)</p>	<p>Sportsmanship Scenarios (Requirement 4b) Here are some scenarios Scouts can use for their role-play demonstrations of good sportsmanship.</p> <ul style="list-style-type: none"> • Your team is behind by one point. There is only one minute left in the game, and the ball goes out of bounds. You think the ball should go to your team, but the referee says that it belongs to the other team. • Your team played hard but lost the game. Your friend refuses to congratulate the winning team because he is angry about the loss. What do you do? • Your team is about to play a big game against one of its key rivals. How can you prepare to play your best game ever, but also be ready in case of defeat?

	<ul style="list-style-type: none">• A player from the other team does not follow all the rules during the game. What should your team do?
Additional Requirements needed to complete the Adventure (These requirements will not be on the Virtual Cub Scout Video):	None