

Objective Scout will Achieve:	Through this adventure, Webelos Scouts will discover what being a "hero" means to them as well as the community they live in. Boys will meet local heroes and learn about everyday heroism around the world. Each Scout will also imagine his own superhero and create a story of how that hero helps others.
Characteristics Scouts will Learn:	<ul style="list-style-type: none"> <li>• Heroes can be found anywhere and are usually people just like us.</li> <li>• Following the 12 points of the Scout Law can help us face challenges and be heroes in our own communities.</li> <li>• A Scout is brave</li> </ul>
Materials for Virtual Meeting:	<ul style="list-style-type: none"> <li>• U.S. and den flags (or like)</li> <li>• Signed thank-you notes</li> <li>• Pictures of heroes and blank sheets of paper for the Gathering activity</li> <li>• Invite guests from the list compiled at the brainstorming session from a prior meeting. Be sure to have the Scouts' questions on hand and an introduction for each guest (Activity 1).</li> <li>• Items for the Superpowers Charade game (Activity 2): Slips of paper with a different superpower written on each, and blank sheets for Scouts to fill out their guesses. Have enough superpowers selected so each Scout can act one out.</li> <li>• Items for the Scout Law Hero game (Activity 3): Large poster board with the 12 points of the Scout Law written in a circle and a cardboard spinner attached to the center</li> <li>• Have the Webelo/Family members sign thank-you cards to be presented after the meeting to the guest/and or</li> </ul>

	local area heroes doing the same type of job.
Questions to Ask Scout Before Meeting: (Want your Scout to get a shout out during the meeting, please submit answers to @ before the meeting. Include: Name, Den Level, Hometown and Pack Number if you are in one.)	Before starting this adventure, have a brainstorming session with the Webelos Scouts to choose at least one local hero they WOULD have invited to a meeting. Possible guests include teachers, doctors, nurses, police officers, firefighters, servicemen, and servicewomen. The Scout should write down a few questions to ask
Activities during meeting:	
Instruction for Activity 1	Introduce Local Hero: <ul style="list-style-type: none"> <li>o Discuss with each other what it means to be a hero. If the guest or the guest's family was involved in Scouting, explore how the 12 points of the Scout Law helped shape his or her life.</li> </ul>
Instruction for Activity 2	Superpowers Charade Game: <ul style="list-style-type: none"> <li>• Put the slips of paper you prepared in a basket or hat, and Scout/Family members pick one</li> <li>• Players stand up and express their superpower in gestures and movements, without speaking a word.</li> </ul>
Instruction for Activity 3	Scout Law Hero Game <ul style="list-style-type: none"> <li>• Draw a large circle on poster board and divide it into 12 sections.</li> <li>• Write in the spaces "Trustworthy," "Loyal," "Helpful," "Friendly," "Courteous," "Kind," "Obedient," "Cheerful," "Thrifty," "Brave," "Clean," and "Reverent. "</li> <li>• Attach a cardboard spinner. Scout/Family members take turns spinning it and thinking of a person who has the characteristic the spinner lands on.</li> </ul>
Instruction for Activity 4	Create a Superhero: <ul style="list-style-type: none"> <li>• Scout/Family members will need to decide what traits their superhero will have.</li> <li>• Record those traits alongside the poster you created showing the 12 points of the Scout Law and discuss the connections between the two.</li> </ul>

	<ul style="list-style-type: none"> <li>• Also, if Scouts want to draw and color a superhero uniform inside the outline, the traits may be written around it.</li> <li>•</li> </ul>
<p>Instruction for Activity 5</p>	<p>My Own Hero Award:</p> <ul style="list-style-type: none"> <li>• The Scout will now create their awards using supplies they brought or that you collected. The award may be anything from a certificate to a trophy, plaque, or leatherwork.</li> </ul>
<p>Additional Requirements needed to complete the Adventure (These requirements will not be on the Virtual Cub Scout Video):</p>	