



COUNCIL TRAINING ACADEMY

Hosted by Pathfinder District

Every Scout Deserves a Trained Leader!

Saturday, November 4, 2017

St. Peter Lutheran Church & School

202 E. Schaumburg Rd., Schaumburg, IL 60194

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UNIFORMS ENCOURAGED

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Registration = = = = \$10.00

DEADLINE - - - November 3, 2017

BALOO NEEDS A MINIMUM OF 10 REGISTERED PARTICIPANTS BY 10/31

**ALL INDOOR COURSES, EXCEPT *SCOUTMASTER SPECIFICS* AND *ILST – TRAIN THE TRAINERS*, HAVE A
MAXIMUM OF 25 – 30 PARTICIPANTS (UNLESS OTHERWISE SPECIFIED)**

See below for courses, course descriptions, and any additional fees

Lunch will be available for purchase (gluten-free options available)

Registration online through the Council calendar

Questions? Contact "Sam" Meyer at: sam.meyer314@gmail.com

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COUNCIL TRAINING ACADEMY COURSES & DESCRIPTIONS

Please note: ALL Adults having contact with youth MUST take Youth Protection (online)

#	Course & Description	Time	(Fee)
<i>(CUB SCOUTS – National Training Courses... required to be considered ‘Trained’)</i>			
C32	BALOO (Need minimum of 10 registered participants by 10/31/17) {Basic Adult Leader Outdoor Orientation} – NEW BLENDED LEARNING COURSE! PREREQUISITE: All participants MUST complete the online portion of the BALOO training and bring printed certificate of completion before participating in hands-on portion of the course. * This course is necessary for at least one person for a Pack overnight. It is designed to provide initial & basic information adults need to successfully take a Pack overnight camping. * Be prepared to spend the morning outdoors in sessions. Participants are encouraged to bring a camp chair, a mess kit, and a mug. Dress for the weather. Foil pack cooking will be demonstrated and sampled.	9 - 12	\$5
C40	Cubmaster and Asst Position Specific Training (includes handbook) Cubmaster Specifics: In-person training provides answers to all of your questions regarding the new Cub Adventure program and the Cubmaster (and Assistant Cubmaster) responsibilities.	1 - 4	
C42	Cub Scout Den Leader/Asst Position Specific Training (includes handbook) Den Leader Specifics: In-person training provides answers to all of your questions regarding the Cub Adventure program and what a new Den Leader (and Assistant Den Leader) can expect.	1 - 4	
C60	Pack Committee Member Position Specific Training (includes handbook) Pack Committee Specifics: In-person training provides answers to all of your questions regarding the new Cub Adventure program and the Committee – for ALL Pack Committee members... not just Committee Chair!	1 - 4	
<i>(CUB SCOUTS – General Interest Courses to help your Den/Pack Succeed!)</i>			
CS01	Cub Scout Songs, Skits, & Games (Maximum 20 participants) Tigers, Wolves, Bears and Webelos need to sing and do skits at campfire programs to earn their Adventure Loops and Pins! Great resources will be provided! Campfire planning will be taught! And we will play games and have fun!! Attendees should bring a Flash Drive	9 - 10	
CS02	Pack Coordination of Required Adventure Loops on a Campout How far does each den need to hike? Which dens need to identify trees and birds? How do you teach the Whittling Chip to a group of boys? Who needs to learn the Outdoor Code? Which den needs to MC the campfire? Learn the answer to these and more! Planning Charts will be provided and sample Camp Out agendas will be created by the class attendees! Attendees will need a pen	10 - 11	
CS03	Best Recruiting Practices for a Pack Want to boost the number of youth in your pack? Did you miss getting Tigers last year and want to know what to do about it? Ice Cream Socials, Evites, the Blast, Bring a Friend, a Carnival, a Bike Rodeo, Adopt a School, and many other ways to increase your pack size through effective recruiting!! How to handle flyers, handouts at Parades, and community event participation will all be discussed and many success stories will be shared! Effective strategies for what to do if you are missing youth from one year will addressed!! Attendees will need a pen!	11 - 12	
CS04	Cyber Chip for Cub Scouts (for Cub Scout/Webelos/AOL Adults) Cyber Chip Award – What is it & tools to help make it work for your Scouts and your units	3 - 4	

CS05	Webelos-to-Scout Transition	1 - 2
	Participants of this course will become familiar with the timetable of events that should occur and the responsibilities of the Packs, Troops, District and Commissioners. It should be noted that the time table is year round and focuses on facilitating a good decision by the Webelos Scout in how and where he will continue his Scouting experience.	
SW01	What Every Scoutmaster/Webelos Leader Should Know About Arrow of Light	2 - 3
	<u>Requirements in the New Cub Scout Pack</u> Scoutmasters: We want our incoming Webelos to get their Arrow of Light! Did you know that their books changed? The new required "Scouting Adventure" Pin in Webelos Book provides a forum for Troops to follow to invite Webelos to Camp with them in the fall of 5th Grade before they cross over. To get Arrow of Light they need to Camp or attend a day activity with a troop and act as a patrol during the day. They also need to: <ol style="list-style-type: none"> 1. learn what an SPL and ASPL and Patrol Leaders Council does 2. learn how to earn Rank Advancement 3. learn how to earn Merit Badges Their den leader could tell them, but they can form a greater relationship with the troop learning this from actual Boy Scouts. Also required are whittling skills, knot skills, and where to pitch a tent. If this is their only camp out in the fall, they also need to accomplish Outdoorsman with other camping skills. Sample campout agendas will be provided to fulfill requirements for both. <i>Attendees will need a pen</i>	
	<i>(BOY SCOUTS – National Training Courses... required to be considered 'Trained')</i>	
S24	Scoutmaster Specifics (Includes Scoutmaster Handbook)	9 - 1
	This course is one component necessary to becoming a trained Scoutmaster or Assistant Scoutmaster. (Youth Protection and IOLS – Introduction to Outdoor Leadership Skills are also necessary to be considered trained)	
WS10	Troop Committee Specifics (Includes Troop Committee Handbook)	9 - 12
	* This course offers much, much more than the online course to give you a greater understanding of how a Troop Committee works. Additional sessions presented include Finance and Board of Review (not included in online course). Bring your questions!	
C31	Den Chief Training (Includes Den Chief Handbook)	1 - 5
	* For Boy Scouts (First Class and above). Not the same as online course. Learn how to effectively interact with younger Cub Scouts & what is and is not expected of you; gathering activities, games, & songs are covered as well. You will also receive a kit of activity supplies.	
	<i>(BOY SCOUTS – General Interest Courses to help your Troop Succeed!)</i>	
BS01	ILST – Training the Trainers	9 - 12
	Introduction to Leadership Skills for the Troop (also known as ILST) is the very first training course that the youth in the BSA take. It is an important step in the youth training continuum. ILST is intended to train youth leaders in your troop on what is required for a leadership position and provide an introduction to essential leadership skills. <i>This workshop is intended to train youth and adult leaders on how to facilitate a successful ILST course.</i> During the workshop, there will be breakout sessions for youth leaders and adult leaders where we will conduct some of the activities and conduct meaningful reflections. <i>The workshop will focus on how to plan an ILST course, where to go to get helpful resources, and how to conduct activities and reflections during the course.</i> <i>Recommended for Troop leaders & youth leadership in the Troop</i>	
BS02	Life to Eagle Mini-Workshop	11 - 12
	A program for Troop Scoutmasters, Assistant Scoutmasters, Committee Chairperson, Advancement Chairperson, Members of Committee, Troop Eagle Advisor, or interested Parents. This program is put on by District Eagle Coordinators to help all understand the process to Eagle. The program covers steps in the Eagle process. The program also covers the responsibilities to assist a Scout to obtain Eagle Rank	

BS03 Cyber Chip for Boy Scouts (for Boy Scout Adults and Boy Scouts) 4 - 5
Cyber Chip Award – What is it & tools to help make it work for your Scouts and your units

SW01 What Every Scoutmaster/Webelos Leader Should Know About Arrow of Light 2 - 3
Requirements in the New Cub Scout Pack

Scoutmasters: We want our incoming Webelos to get their Arrow of Light!

Did you know that their books changed?

The new required “Scouting Adventure” Pin in Webelos Book provides a forum for Troops to follow to invite Webelos to Camp with them in the fall of 5 th Gr before they cross over. To get Arrow of Light they need to Camp or attend a day activity with a troop and act as a patrol during the day. They also need to:

1. learn what an SPL and ASPL and Patrol Leaders Council does
2. learn how to earn Rank Advancement
3. learn how to earn Merit Badges

Their den leader could tell them, but they can form a greater relationship with the troop learning this from actual Boy Scouts. Also required are whittling skills, knot skills, and where to pitch a tent.

If this is their only camp out in the fall, they also need to accomplish Outdoorsman with other camping skills. Sample campout agendas will be provided to fulfill requirements for both.

(VENTURING – National Training Courses)

P35 Introduction to Leadership Skills for Crews (minimum 10 participants) 9 - 4

A requirement for anyone looking to complete the Discovery Award

The purpose of the Introduction to Leadership Skills for Crews course is to provide an active, fun, and positive learning experience for both new and experienced Venturers. ***This course will be held outdoors. Please dress for the weather!*** (1 hour break for lunch) *For Venturing Youth & Adults*

P36 Goal-Setting and Time Management (minimum 6 participants) 1 - 5

A requirement for anyone looking to complete the Discovery Award.

Finding a successful time management strategy depends on each individual’s personality, ability to self-motivate, and level of self-discipline.

This course introduces established methods for improving a Venturer’s ability to effectively manage a daily timeline in his or her life. ***This course will be held outdoors. Please dress for the weather!***
For Venturing Youth & Adults

P37 Project Management (minimum 6 participants) 1 - 5

A requirement for anyone looking to complete the Pathfinder Award.

The goal of this session is to provide you with an understanding of project management and the tools, techniques, and templates that you can use to effectively work on a project successfully. Skills to use in your crew, school, and in your life in general.

For Venturing Youth & Adults

(VENTURING – Additional Courses to Help Your Crew Succeed)

V01 Annual Planning Retreat (minimum 6 participants) 9 - 10

This 45-minute session will introduce your crew on the “best practices” on planning your annual calendar in preparation for that all important “Super Activity”. Your crew President & VP of Program should take this course ... and anyone planning on leading a tier 2 or 3 event. ***For Venturing Youth & Adults***

V02 Planning A Super Activity (minimum 6 participants) 10 - 11

This 45-minute session will introduce your crew on the “best practices” on planning that all important “Super Activity” and other Tier 3 activities. Be sure to attend “Annual Planning Retreat” session to help better understand this session. ***For Venturing Youth & Adults***

V03	Conduct A Crew Review (minimum 6 participants)	11 - 12
<p>This 45-minute session will introduce your crew on the “best practices” on how to conduct a crew review. It will also go over the similarities and differences between this and a Troop Board of Review. Your Crew Presidents should take this course! <i>For Venturing Youth & Adults</i></p>		
V04	Conduct Reflection (minimum 6 participants)	9 - 10
<p>This 45-minute session will introduce your crew on the “best practices” on how to conduct reflection, sometimes known as “Start, Stop, Continue.” <i>For Venturing Youth & Adults</i></p>		
V05	Crew Officer Orientation (minimum 10 participants)	10 - 11
<p>A requirement for anyone looking to complete the Discovery Award. Congratulations on being elected as an officer in your crew! Now what? This 45-minute session will introduce you and your crew on what it means to be an officer on the “best practices” used to help your crew, and you, succeed. <i>For Venturing Youth & Adults</i></p>		
V06	Conduct Ethical Controversies (minimum 6 participants)	11 - 12
<p>Conducting Ethical Controversies discussions should be a regular part of your crew activities. This 45-minute session will introduce you and your crew on what it means to be an officer on the “best practices” used to help your crew, and you, succeed. <i>For Venturing Youth & Adults</i></p>		

(COMMISSIONER – National Training Courses)

D19	Roundtable Commissioner Training	1 – 4
<p>Are you involved in Roundtable? Do you help run the Cub Scout or Boy Scout breakout sessions – or would like to? Then this training is for you!</p>		
D20	Unit Commissioner Basic Training	9 – 12
<p>Learn about Unit Service. If you have viewed Fast Start Commissioner online, this is the next step. We’ll examine “What a Commissioner is”; “What a Commissioner does”; and “How a Commissioner does it”. Please come join us, bring your questions and learn how to help units serve more youth better through Scouting.</p>		

(COMMISSIONER – Additional Courses to Help You Succeed)

U101	District Commissioner Supplement	9 – 10
<p>Training for District Commissioners. Prerequisite: Unit Commissioner Basic</p>		
U102	Commissioner Corps/Membership Team Collaboration	10 - 12
<p>This course will stress a “One Team” concept where the role & collaboration of your Membership Team and Commissioner Corps are necessary for membership & unit retention, and offer suggestions for a Membership Team/Commissioner Corps Tool Kit to aid in the success of your units, districts, & councils.</p>		
U103	Commissioner Tools	1 – 3
<p>Hands-on review of Commissioner Tools. It is intended to help commissioners better perform (not change) current functions by improving efficiency and providing easy access of information. Some functions of Commissioner Tools that will be covered: Recording unit contacts... Conducting unit assessments... Printing rosters and membership cards... and Reviewing training records. While designed primarily for Unit Commissioners, functions designed for District, and Roundtable Commissioners will also be covered</p>		

(CHARTERED ORGANIZATION REPRESENTATIVE – National Training Course)

D72 Training the Chartered Organization Representative

9 - 11

The COR is head of the “Scouting Department” in your organization, and is responsible for the success of its scouting units. Some of your tasks are: Selecting Quality leaders; Approving adult applications; Promoting well planned programs; Promoting the recruiting of new members, and much more. The COR is a member of the Unit Key 3 leadership meetings (Unit Chairman, Unit Leader, and COR), which will strengthen the relationship between the chartered organization and the unit. Set the example and become trained in your COR leadership position! Past Scouting experience not required but helpful.

(Courses for Everyone)

A01 How to Engage Parents in Your Unit & Gain Volunteers (min. 6 participants)

10 – 11

This course will provide a proven method to get new parents introduced, engaged, & trained so you can build your unit volunteers. This method will allow you to keep your unit running well, and pass along the techniques that make your unit special in providing the youth leadership & personal development. You will gain ideas in how to have a formal program that will allow parents to understand the scout program their youth are entering, unit operations, and their role in supporting their son or daughter in the scouting program. The session will show how this proven method can be applied to Packs, Troops, and Crews.

A02 Online Advancement/Online Charter Renewal

2 - 4

There are many benefits of Online Advancement. Just a few of them are: it helps in local council verification of Eagle Scout Rank Applications; Ranks, badges, & awards are recorded in accordance with BSA advancement rules; and, it assures advancement is counted in the Journey to Excellence! Learn how to file advancement online and how to recharter your unit electronically. It’s easier than you may think!

A03 Journey to Excellence

1 - 2

Take the mystery & confusion out of completing your unit's Journey to Excellence. Every unit can attain Gold!

A04 Knot-Tying

4 – 5

Are you ‘all thumbs’ when it comes to tying knots? This course, taught by an Eagle Scout & past camp Napowan staffer, will cover the knots taught in Cub Scouts & Boy Scouts through First Class (as time allows).
(Boy Scouts welcome)

A05 Religious Emblems

1 - 2

Using the “Duty to God” presentation from P.R.A.Y, participants will find out information about, and discuss, the religious emblem programs available.

(Special Needs Courses – Adapt, Experience, Succeed)

SN01 Special Needs Scouts in the Unit

9 - 10

How to adapt your program to meet the needs of your Scouts with special needs. It will cover a discussion of the Various types of issues that you may run into with your program. An example of one Troop’s solution will be presented. There will also be an opportunity for open discussion of the various issues and challenges related to “Extra Needs” Scouts. This class is interactive with troubleshooting and discussion.

SN02 Hands-On Experience

10 - 11

In this class, you will get to experience some of the different challenges our Differently-Abled population experience on a daily basis.

SN03 Using Evaluations to Help the Differently-Abled Scout Succeed

11 - 12

How to adapt Individual Education Plans (IEPs), 504 Plans, and Psychological evaluations for Scouting Success

(Outdoor Cooking and more...)

OC01 Fire Building Basics (Minimum 6 participants) 11 – 12

Being able to start a fire is a skill that needs to be developed. Learn some tips and tricks to make sure you get a fire on your next campout. Learn some new ideas to bring back to your Webelos/Arrow of Light Den, Boy Scout Troop, or Venturing Crew for their next camping trip. We'll discuss different ways to start a fire – matches, lighters, mini-torches, flint & steel, and more. Try out these different methods in a safe environment. Learn how to process fat wood, where to find it, can you buy it?

Attendees must dress for the weather & bring camp chair.

Course for Webelos/Arrow of Light Adults, Boy Scout Adults, Venturing Adults, Boy Scouts (1st Class and above) and Venturers. – COURSE WILL BE HELD OUTSIDE!

OC02 Stunt Cooking & Dutch Oven Cooking (Minimum 6 participants) 1 - 3 \$5

We will show Scouts & Adults how to do some 'stunt' cooking and Dutch oven cooking. Learn how to cook an egg on a stick, cook bacon in a bag, can you boil water in a paper cup, make pizza in an aluminum foil reflector oven, and more. Learn a couple of easy Dutch Oven recipes and cooking techniques that make using a Dutch Oven easy. We'll discuss the simple ring method to figure out how many coals you need on the bottom and top of your Dutch Oven. Cleaning and caring for the Dutch Ovens will also be discussed.

Attendees must dress for the weather & bring camp chair.

Course for Webelos/Arrow of Light Adults, Boy Scout Adults, Venturing Adults, Boy Scouts (1st Class and above) and Venturers. – COURSE WILL BE HELD OUTSIDE!

OC03 Backpacking Cooking Basics (Minimum 6 participants) 3 - 5 \$5

We will have different methods of cooking on your next backpacking trip or hike. Remember, Boy Scouts need to know how to cook with a backpacking stove for the Cooking Merit Badge. Here is your chance to try out a couple different stoves and some simple recipes. Learn about food dehydration and a great website for recipe ideas. If you own a backpacking stove or special utensils, bring them to show the group.

Attendees must dress for the weather & bring camp chair and mess kit (plate/bowl and eating utensils).

Course for Boy Scout Adults, Venturing Adults, Boy Scouts (1st Class and above) and Venturers. – COURSE WILL BE HELD OUTSIDE!
